



FRANK CEBREROS

*Developer, Coffee roaster, Music
Producer*


ABOUT ME

I'm always searching for creative solutions to any challenge. My wide scope of technical knowledge, which covers many different areas, allows me to better communicate with colleagues from different specialties as well as with suppliers. My knowledge of an extensive range of tools allows me to quickly test ideas and concepts and easily interact with and supervise other people's work.

 March 26, 1978 in Peru

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 Barranco
Lima, Peru

LANGUAGES

German: Native

Spanish: Native

English: Advanced

WORK EXPERIENCE

April 2020 - present

R&D ENGINEER
IGUA

Lima, Peru

Development of the HMI, PLC and internal boards of IGUA purified IOT water vending machines.

June 2017 - present

R&D ENGINEER
JR

Villa Rica, Peru

Software development and HMI and PLC configuration for JR custom, handcrafted coffee roasting machines.

January 2007 - present

MEDIA ARTS ENGINEER
Freelance

Peru

Development of technology and hardware for art installations and artworks.

January 1999 - present

MUSIC PRODUCER
Freelance

Lima, Peru / Cusco, Peru

Producer and sound engineer for jazz, rock, Peruvian folklore, experimental and pop records and live performances.

March 2016 - February 2019

COFFEE ROAST EXPERT
El Albergue

Ollantaytambo, Cusco, Peru

Head coffee roaster and bean hunter. In charge of barista and roaster training at El Albergue hotel and Cafe Mayu roastery.

January 2003 - April 2016

TECHNICAL PRODUCER
Cernicalo Producciones

Lima, Peru

In charge of equipment, suppliers and staff on-site at music festivals and concerts organised by Cernicalo Producciones.

February 2011 - February 2016

FLOOR MANAGER AND HEAD BARISTA
El Hada

Cusco, Peru

Co-owner of El Hada ice cream parlour and coffee shop. Equipment maintenance and development. Head barista.

● June 2008 - February 2011

EXHIBITION TECHNICIAN
Centro Fundacion Telefonica

Lima, Peru / Santiago, Chile

Head technician for media and arts exhibitions at Centro Fundacion Telefonica.

EDUCATION

● 2002

SOUND ENGINEER
Orson Welles Institute, Sound engineering

Lima, Peru

Degree thesis project explored acoustic conditioning for recording studios without resorting to commercial foam modules.

● 1997

GERMAN ABITUR
Alexander von Humboldt Deutsche Schule, Sciences

Lima, Peru

SKILLS

3D design and printing. CNC programming. Rapid prototyping. Circuit and circuit board design. Extensive knowledge of video and audio editing software. Woodworking. Hydraulics. Programming. Electronics. Experience managing large teams.

MUSIC

I have published an electronic music record, Estrellas Normales (Sensualtrip, 2020), and play synthesisers, sequencers and theremin with my band, Hertz.

CRAFTS

I enjoy designing and making things, be it using a digital fabrication method or a hammer and a handsaw.